PLANET EXPAT IS HIRING A GAME ENGINEERING INTERN FOR INTERNSHIP FROM 3 TO 6 MONTHS.

Date : 05/09/2016

Job reference : 160809-14912901

Type of contract : Internship
Localisation : Berlin xxx, DE
Contract duration : From 3 to 6 months
Level of studies : Bachelor's Degree
Years of experience : 6 months - 1 year

Company description :
Planet Expat provides career-boosting internships in some of the most innovative dynamic startups in Latin America, Europe and the US.

We are now hiring for the company below:

"We are a technological company developing mobile games based in Berlin (Germany). We were founded in 2009 and we have since then become one of the most popular developers of mobile games in the world. Our games have been played by hundreds of millions of players all over the planet.

We count with more than 300 employees from more than 40 different countries in our Berlin office, as well as a small team of 5 in our satellite office in Tokyo, Japan. Our engineers work in small, independent teams managing and developing their own projects."

Job description :
The company is currently looking for a motivated computer science or games development student who is currently enrolled in university to be part of their young talent program. You will be joining one of their development teams and will learn how they develop mobile games. You will be assigned a mentor within their senior development team and will be able to contribute to products used by millions of users.

* Manage and work on your own projects within a development team
* Work side by side with senior developers
* Contribute to the development of published games by working on new features
* Work on soon-to-be-launched games, helping us polish the last details
* Help our development team with other ad-hoc assignments
* Propose ideas for improvement

THERE IS NO PLANET EXPAT FEE FOR THIS POSITION.

* Please apply at www.planetexpat.org and mention the reference: 160809
* Only applications received through the Planet Expat website will be considered (http://planetexpat.org/apply/)

Required profile :
* Must be a student currently enrolled in a Computer Science, Game Development, Informatics, or similar degree program
* Fluent English
* Outstanding scholastic achievement
* Interested in social media and social games
* Experience with the Unity3D game engine is a must
* Knowledge of one or more of these languages is desired:
o C#
o Objective-C
o Actionscript

o Ruby
o OOP
* Knowledge or experience in mobile development would be a plus
* Great communication skills
* Dedicated and team player

To apply : http://apply.multiposting.fr/jobs/6525/14912901